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Python Brain Teasers

Exercise Your Mind

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Python Brain Teasers

Exercise Your Mind



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An Inside Job

inside.py

```
def add_n(items, n):  
    items += range(n)
```

```
items = [1]  
add_n(items, 3)  
print(items)
```

Guess the Output



Try to guess what the output is before moving to the next page.

This code will print: [1, 0, 1, 2]

In the [Call Me Maybe](#) puzzle, we talked about rebinding versus mutation. And most of the time, `items += range(n)` is translated to `items = items + range(n)`, which is rebinding.

There is a special optimization for `+=` in some cases. Here's what the documentation says (my emphasis):

An augmented assignment expression like `x += 1` can be rewritten as `x = x + 1` to achieve a similar, but not exactly equal, effect. In the augmented version, `x` is only evaluated once. Also, *when possible, the actual operation is performed in place, meaning that rather than creating a new object and assigning that to the target, the old object is modified instead.*

A type defines how the `+` operator behaves with the `__add__` special method and can define `__iadd__` as a special case for `+=`. The documentation says

These methods are called to implement the augmented arithmetic assignments (`+=`, `-=`, `=`, `@=`, `/=`, `//=`, `%=`, `*=`, `<<=`, `>>=`, `&=`, `^=`, `|=`). These methods should attempt to do the operation in place (modifying `self`) and return the result (which could be, but does not have to be, `self`). If a specific method is not defined, the augmented assignment falls back to the normal methods.

The built-in list object defines `__iadd__`, which calls the `extend` method.

What will happen if you change the code inside `add_n` to `items = items + range(n)`? You will get an exception: `TypeError: can only concatenate list (not "range") to list.`

In Python 3 the built-in `range` function returns a range object. Even though it *looks* like a list (`len`, `[]`, and friends will work), you can't add it to a list.

If you want the rebinding code to work, you'll need to write `items = items + list(range(n))` and then the output will be `[1]`.

As a general rule, try not to mutate the object passed to your functions. This style of programming is called *functional* programming. Functional code is easier to test and reason about. Give it a try. It's fun.

Further Reading

Functional Programming on Wikipedia

en.wikipedia.org/wiki/Functional_programming

Built-in range Documentation

docs.python.org/3/library/functions.html#func-range

“Augmented Assignment Statements” in the Python Reference

docs.python.org/3/reference/simple_stmts.html#augmented-assignment-statements

“Functional Programming HOWTO” in the Python Documentation

docs.python.org/3/howto/functional.html

`__iadd__` Documentation

docs.python.org/3/reference/datamodel.html#object.__iadd__

“More on Lists” in the Python Documentation

docs.python.org/3/tutorial/datastructures.html#more-on-lists