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## Grails 2: A Quick-Start Guide

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A Quick-Start Guide

Dave Klein  
Ben Klein



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# Greetings and Salutations!

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## Let Me Tell You About Grails...

Web development is a rewarding experience. Building an application that can run from anywhere in the world is pretty awesome. Even in a corporate environment, you can deliver new features to your users, no matter where they are located, without ever touching their computer. It's a beautiful thing. Consider also what you can build: the potential for creativity on the Web is unlimited.

The Java platform brings even more power to the party. The Java Servlet API and the plethora of libraries and frameworks in the Java ecosystem make it possible to include almost any feature you could want in a web application. It is an exciting time to be a web developer. However, it's not all sweetness and light.

With all this power comes a level of complexity that can be daunting. With most Java-based web frameworks, there are multiple XML configuration files to deal with, along with classes to extend and interfaces to implement. As a project grows, this complexity seems to increase exponentially.

Many web application frameworks have been created to address this problem. So many Java web frameworks have been developed that you might ask, "Why Grails? Why another framework?" That was my thought when I first heard about Grails.

I was at a conference that featured sessions on an array of Java-related technologies and was planning to attend several talks on JavaServer Faces (JSF), which is what I was working with at the time. During one of the time slots where there was nothing JSF-related, I wandered into a session on Grails by Scott Davis. And I have to say, I was impressed. But not convinced.

In the past, I had worked with so-called rapid application development tools on the desktop and had seen the trade-off that you had to make to get these "applications in minutes." As soon as you needed to do more than the tool

was designed for, you were stuck. I didn't want to go down that road again. Still, Grails did look like it would be a good choice for *small* applications. So, I gave it a try.

After using Grails to build a website for our local Java user group, I was hooked. By day, I was struggling with JSF and Enterprise JavaBeans (EJB); by night, I was having a blast building a website with Grails. I began to look for ways to take advantage of the brilliant simplicity of Grails in my day job. After all, I worked in a Java shop, and Grails is a fully compliant JEE<sup>1</sup> framework. It would produce a standard .war file, which could be deployed on our commercial JEE application server. Finally, an opportunity presented itself.

It was a small but important public-facing web application, planned as a six-week JSF/EJB project. With Grails, it was done in three weeks—and it turned out to be a little less trivial than we thought, because we needed to integrate with an existing EJB server. We found that the Grails “magic” was great for most of the application and provided significant productivity boosts. We also found that when we needed to do something Grails didn't handle “out of the box,”<sup>2</sup> it was easy to dip into the underlying technologies and do what we needed. There were no black boxes or brick walls. It wasn't “the Grails way or the highway.”

We went on to use Grails to rescue another, much larger project that was in trouble, with similar results. Grails is definitely not *just* for small applications!

## How Does Grails Do It?

Grails takes a set of successful frameworks, each of which has made its own strides toward addressing the complexity of building web applications, and makes them all simpler, easier to use, and ultimately more powerful.

Grails bundles Spring, Hibernate, SiteMesh, H2, Tomcat, and a host of other battle-hardened frameworks, and following the principle of “convention over configuration,”<sup>3</sup> it removes the complexity for most use cases. And it uses the dynamic Groovy programming language to magically give us easy access to the combined power of these tools.

Recall from my story that on the projects I was involved in, Grails was a replacement for both JSF and EJB. JSF, like Struts before it and JSP before

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1. Java Enterprise Edition.

2. I use this term with some hesitation—see <http://dave-klein.blogspot.com/2008/08/out-of-box.html>.

3. See [http://en.wikipedia.org/wiki/Convention\\_over\\_Configuration](http://en.wikipedia.org/wiki/Convention_over_Configuration).

that, is intended to address the web tier (the front end). EJB was the framework we were using to provide persistence, transactions, and various other services (the back end). Grails addresses the whole application, and more important, it allows us to address the whole application. Using the frameworks mentioned earlier, Grails gives us a complete, seamless MVC<sup>4</sup> framework that is really more of a web application platform than just another framework.

## Why This Book?

The idea for this book came about while working on the projects I mentioned earlier. I had been working with Grails for a while, but four other developers were working with me, and we really could have used a book to help bring them up to speed quickly. They didn't need a reference book yet but something more than a collection of articles and blog posts (as helpful as those are).

As Grails' exposure and acceptance continues to grow and as more and more developers have their "wow!" moments, it will become even more important to have a resource to help them get started quickly. That's the goal of this quick-start guide. It is not intended to be a reference or the only Grails book on your shelf. In this book, we'll help you get started and become productive with Grails, but you will no doubt want to go beyond that. To help you dig deeper, we've included lists of books, websites, blogs, and other helpful resources from the Groovy/Grails community in [Appendix 2, Resources, on page ?](#).

This book is, however, intended to be more than a cursory introduction. We will cover all the basics of Grails and a few advanced topics as well. When we have finished our time together here, you will understand Grails well enough to use it in real projects. In fact, you will have already used it in a real project, because that is what we are going to do together. More on that later.

## Who Should Read This Book

This book is aimed at web developers looking for relief from the pain brought on by the complexity of modern web development. If you dream in XML and enjoy juggling multiple layers of abstraction at a time or if you are in a job where your pay is based on the number of lines of code you write, then Grails may not be for you. If, on the other hand, you are looking for a way to be more productive, a way to be able to focus on the heart of your applications instead of all the technological bureaucracy, then you're in the right place.

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4. Model View Controller. See <http://en.wikipedia.org/wiki/Model-view-controller>.

We assume you have an understanding of web application development, but you don't need to be an expert to benefit from Grails and from this book. An understanding of Java or another object-oriented programming language would be helpful. If you have experience with Spring and Hibernate, you are ahead of the curve, but if you've never even heard of them, you'll do fine. You can go quite far with Grails and be using Spring and Hibernate extensively without even realizing it. Finally, the language of Grails is Groovy. We won't assume that you have any experience with Groovy, and you won't need a great deal of it to get going with Grails. However, some knowledge of Groovy syntax and constructs will be helpful, so we will start out with a brief tutorial.

## Source Code

The code for the project in this book is available for download. You can find a link to the source code on the book's home page: <http://pragprog.com/titles/dkgrails2>. At the top of most code listings, there is a colored box that shows where this code can be found in the source code repository. In the ebook version of the book, this is a link directly to the code file. You'll notice that the path shown in these boxes is different from the one suggested in the text; this is because we have multiple snapshots of the project at different stages, one for each chapter.

## Grails Versions

The examples in this book have been tested with Grails 2.3.1. For newer Grails versions, keep an eye on the *Grails: A Quick-Start Guide* blog (<http://gquick.blogspot.com>) for any potential breaking changes and workarounds.

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**Dave Klein**

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