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Rails for Java Developers

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Chapter 5

Coordinating Activities with ActionController

Controllers coordinate the activities of views and models in the MVC paradigm. Controllers are responsible for the following:

- Collecting input from the user
- Creating model objects to handle the user's request
- Selecting the appropriate view code to render

Along the way, controllers are responsible for logic that is associated with the user request (as opposed to with a specific model object). Such logic includes the following:

- Authentication and authorization
- Business rules that involve multiple model objects
- Auditing
- Error handling

In addition to these responsibilities, most web application frameworks give controllers a web-specific responsibility as well. Web controllers provide an object model wrapper for the idioms of the Web: URLs, HTTP requests, headers, cookies, and so on. At the controller level, web applications are explicitly *web* programming. (By contrast, the model layer code is much more likely to be reusable outside of a web app.) In Rails, the ActionController library implements the controller layer. In this chapter, we will introduce ActionController by comparing it to a Struts application. We will start with basic CRUD and then drill in to more advanced issues such as session management, filters, and caching.

5.1 Routing Basics: From URL to Controller+Method

To access a web application, you need a URL. For our Struts sample application, the people list view lives at /appfuse_people/editPerson.html?method=Search. How does this URL get routed to running code in a Java web application? Typically, the first part of the name (appfuse_people) identifies a .war file or directory on the server that corresponds to a particular web application. Java applications often include an Ant task to copy the application code and resources to the appropriate directory on the server.

Download code/appfuse_people/build.xml

```
<target name="deploy-web" depends="compile-jsp" if="tomcat.home"
description="deploy only web classes to servlet container's deploy directory">
<echo message="Deploying web application to ${tomcat.home}/webapps"/>
<copy todir="${tomcat.home}/webapps/${webapp.name}">
<fileset dir="${tomcat.home}/webapps/${webapp.name}">
<fileset dir="${webapp.target}"
excludes="**/web-test.xml,**/web.xml,**/*-resources.xml"/>
</copy>
```

</target>

For a Struts application, the next part of the name (editPerson.html) is pattern matched to the Struts ActionServlet via a servlet and servletmapping elements in web.xml. Many Struts applications use the distinctive .do suffix; in our example, we have followed AppFuse's lead in simply using .html:

These two steps do not exist in Rails development. Rails does not run more than one web application within a process—if you want multiple web applications, you run them in separate processes. Since *all* Rails code is routed to the ActionController layer, you don't have to take a separate configuration step to specify "I want to use ActionController." Rails applications also do not copy files into the web server during

development. During development, Rails code is written and executed in a single directory tree. This is part of the reason that Rails application development is so interactive: changes take effect immediately, without a deploy step.

Most Java developers find ways to simplify these two steps. Frameworks such as AppFuse create the appropriate build.xml and web.xml settings for you. Inspired in part by Rails, many Java developers now run their development code from the same directory, avoiding part of the overhead of the compile/deploy cycle.

The more important part of routing happens within the Struts Action-Servlet and Rails ActionController. Struts uses settings in struts-config.xml to convert editPerson.html?method=Search into a method call:

```
<action
path="/editPerson"
type="com.relevancellc.people.webapp.action.PersonAction" ...
```

The path attribute matches editPerson to the class named by the type attribute: PersonAction. Finally, the query string ?method=Search leads us to the search method on PersonAction.

The Rails URL for the people list view is /people/list. Just as with Struts, Rails uses routing to convert this URL into a method on an object. In Rails, the routing is described not with XML but with Ruby code. Here is a simple routing file:

```
Download code/people/config/routes.rb
ActionController::Routing::Routes.draw do |map|
  map.connect ':controller/:action/:id'
end
```

The :controller portion of the route maps the first portion of the URL to a controller class. A standard convention for capitalization and class naming is used, so people becomes PeopleController. The mechanism is general, so this routing entry also implies that a URL that begins with foo will attempt to find a (nonexistent in this case) FooController. The :action portion of the route maps the second location component to a method. So, list invokes the list method. Again, the mechanism is general, so /people/foo would attempt to find a nonexistent foo method on the PeopleController. Finally, the :id maps to an id parameter, which is optional. In methods such as create and update that need an object to operate on, the id is conventionally a primary key. Many opponents of Rails have criticized this default routing because they do not like the implied naming scheme. This entirely misses the point. Rails default routing makes *trivial things trivial*. It is easy to bring up a Rails server with a bunch of controllers that use this default route. The design philosophy is "pay as you go." The default routing gives you something simple, generic, and free. If you want more control, you can have that too, but you have to write some routing configuration, just as you do in Struts. You will see more advanced routing in Section 5.6, *Routing in Depth*, on page 153.

5.2 List and Show Actions: The R in CRUD

Now that we can route from URLs to code, let's look at the code. In our Struts application, /appfuse_people/editPerson.html?method=Search takes us to the search method of PersonAction:

The signature of the method contains specific parameters for accessing the web object model (request and response) and the Struts object model (mapping and form). The object model is then used to load the people, and forward to the view, through the following steps:

- 1. On line 5, we look up the manager object that will actually do the work.
- 2. On line 6, we get the people object that will be rendered in the view.
- 3. On line 7, we add the people to the request, which makes the people available to the view.
- 4. Finally on line 8, we select the view that should render the list.

Behind the scenes is a lot of layering. The manager in its turn delegates to a DAO, which actually does the data access. The manager and DAO layers require two Java source files each: an interface to the layer and at least one implementation. In addition, the connections between layers are configured using Spring Dependency Injection. At the end of the chain, here is the code that does the work:

```
Download code/appfuse_people/src/dao/com/relevancellc/people/dao/hibernate/PersonDaoHibernate.java
public List getPeople(Person person) {
    return getHibernateTemplate().find("from Person");
}
```

If you understand how this all works in Struts, the transition to Rails is straightforward. A typical Rails controller does the same steps. This is not obvious at first, because at every step, the Rails approach makes a different stylistic choice. Here is the code:

The Rails list has no parameters! Of course, the same kinds of information are available. The difference is that the request and response objects are member variables (with accessor methods) on the controller. The Java philosophy here is "Explicit is better. It is easy to read a Struts action and see what objects you should be working with." The Rails philosophy is "Implicit is better, at least for things that are common. This is a web app, so requests and responses are pretty common! Learn them once, and never have to type or read them again."

The Rails list does not delegate to intermediate layers. There is no manager or DAO layer, just a call to paginate, which in turn directly accesses ActiveRecord. This is certainly an important difference, and we want to be careful in laying out why we think both the Java and Rails strategies make sense. Imagine the following conversation between Rita the Rails developer and Jim the Java developer:

Rita: Why do you bother with all those layers?

Jim: The layers make it easier to test the code and to reuse the code in different contexts. For example, the manager layer has no web depen-

dencies, so that code can be reused in a Swing application or over an RMI connection.

Rita: Still, it must take forever to write all that extra code.

Jim: It isn't so bad. We have much more elaborate IDE support in the Java world. Plus, tools such as AppFuse or Maven can be used to do a lot of the boilerplate work. Aren't you worried that your Rails app is a dead end and that your code is inflexible and untestable?

Rita: Not at all. I am building the layers I need right now. If I need more layers later, it is much easier to add them. Dynamic typing makes it much easier to plug in new code or execute the existing code in a new context.

Jim: But with dynamic typing, how do you make sure your code works? I am used to the compiler making sure that variables are of the correct type.

Rita: We validate our code with unit tests, functional tests, integration tests, black-box tests, code reviews, and code coverage. Do you do the same?

Jim: You bet!

In short, the Java approach (lots of layers, dependency injection, good tooling) is a reasonable response to Java's class-centric, statically typed object model. The Ruby approach (layers on demand, less tooling) is a reasonable approach to Ruby's object-centric, dynamically typed object model.

The Rails list method creates person_pages and people variables, but it does nothing to make these variables available to the view. Again, the difference is that Rails does things *implicitly*. When you create instance variables in a controller method, they are automatically copied into the view using reflection. This approach takes advantage of the fact that Ruby classes are open, and this approach can pick up arbitrary variables at any time.

Finally, the Rails code does not appear to select a view to render. Again, this is because Rails provides an implicit default behavior. When you exit a controller method, the default behavior is to render a view template file named app/views/{controllername}/{methodname}.rhtml. As you will see next, Rails provides a render method that you can use to override this behavior.

Now that you have seen the list action, you will look at the code for showing an edit form for a single person. Our Struts implementation uses a single action named edit for both the "new" and "update" varieties:

This code goes through the same series of steps you saw earlier: Call into another layer to get the object, put the object into request scope, and select the mapping to the view. The novel part is interacting with the form bean. The form is an instance of PersonForm. The form bean represents the web form data associated with a person. Because the form is functionally a subset of a Person model, the form bean class can be autogenerated. You can accomplish this with an XDoclet tag at the top of the Person class:

@struts.form include-all="true" extends="BaseForm"

To display an edit form, the edit action needs to copy data from the model person to its form representation. The convert method does this. You could write individual convert methods for each model/form pair in an application. A far simpler approach is to use JavaBean introspection to write a generic convert method. Our approach uses a generic convert method that is included in AppFuse.

The Rails equivalent uses two actions: new and edit:

```
Download code/people/app/controllers/people_controller.rb
def edit
    @person = Person.find(params[:id])
end
def new
    @person = Person.new
end
```

The Rails version does the same things but in a different way. In Rails applications, there is no distinction between model objects and form beans; ActiveRecord objects serve both purposes. As a result, there is no form argument or convert step. The Rails version has two methods because Rails applications typically render "new" and "edit" with two different templates. (This is not as redundant as it sounds; the two templates delegate to a single partial template that actually draws the form.)

5.3 Create, Update, and Delete Actions

Create, update, and delete actions tend to have more interesting code because they alter state. As a result, they have to deal with validation, status messages, and redirection. Here is a Struts action method that will save or update a person:

```
Download code/appfuse_people/src/web/com/relevancellc/people/webapp/action/PersonAction.java
public ActionForward save(ActionMapping mapping, ActionForm form,
                           HttpServletRequest request,
                           HttpServletResponse response)
    throws Exception {
 ActionMessages messages = new ActionMessages();
 PersonForm personForm = (PersonForm) form;
 boolean isNew = ("".equals(personForm.getId()));
  PersonManager mgr = (PersonManager) getBean("personManager");
 Person person = (Person) convert(personForm);
 mgr.savePerson(person);
  if (isNew) {
    messages.add(ActionMessages.GLOBAL_MESSAGE,
        new ActionMessage("person.added"));
    saveMessages(request.getSession(), messages);
    return mapping.findForward("mainMenu");
 } else {
    messages.add(ActionMessages.GLOBAL_MESSAGE,
        new ActionMessage("person.updated"));
    saveMessages(request, messages);
    return mapping.findForward("viewPeople");
 }
}
```

Let's begin by considering the happy case where the user's edits are successful. Much of this code is similar to previous examples; the new part is the addition of a status message. In line 5 we create an Action-Messages instance to hold a status message, and in lines 12–14 and 17–19 we save the ActionMessages into the request so they can be rendered in the view.

Here is the Rails version of update:

```
Download code/people/app/controllers/people_controller.rb
def update
  @person = Person.find(params[:id])
  if @person.update_attributes(params[:person])
    flash[:notice] = 'Person was successfully updated.'
    redirect_to :action => 'show', :id => @person
  else
    render :action => 'edit'
  end
end
```

The actual update happens on line 3. update_attributes is an ActiveRecord method that sets multiple attributes all at once. Like its cousins create and save, update_attributes automatically performs validations. Since the params[:person] hash contains all the name/value pairs from the input form, a single call to update_attributes does everything necessary to update the @person instance.

Like the Struts update, the Rails version of update sets a status message. In line 4, the message "Person was successfully updated." is added to a special object called the *flash*. The flash is designed to deal *flash* with the fact that updates are generally followed by redirects.

So, saving a status into a member variable does no good-after the redirect, the status variable will be lost. Saving into the session instead will work, but then you have to remember to remove the status message from the session later. And that is exactly what the flash does: saves an object into the session and then automatically removes the status message after the next redirect.

The flosh is a clever trick. Unfortunately, the data that is typically put into the flash is not clever at all. Out of the box, Rails does not support internationalization, and status messages are stored directly as strings (usually in English).

Contrast this with the Struts application, which stores keys such as "person.added." The view can later use these keys to look up an appropriately localized string. The lack of internationalization support is one of the big missing pieces in Rails. If your application needs internationalization, you will have to roll your own or use a third-party library.

After a successful update operation, the controller should redirect to a URL that does a read operation. This makes it less likely that a user will bookmark a URL that does an update, which will lead to odd results

later. Some possible choices are a show view of the object just edited, a list view of similar objects, or a top-level view. The Struts version does the redirect by calling findForward:

```
return mapping.findForward("mainMenu");
```

To verify that this forward does a redirect, you can consult the struts.xml configuration file. Everything looks good:

```
<global-forwards>
  <forward name="mainMenu" path="/mainMenu.html" redirect="true"/>
  <!-- etc. -->
</global-forwards>
```

Where Struts uses findForward for both renders and redirects, Rails has two separate methods. After a save, the controller issues an explicit redirect:

```
redirect_to :action => 'show', :id => @person
```

Notice that the redirect is named in terms of actions and parameters. Rails runs its routing table "backward" to convert from actions and parameters back into a URL. When using default routes, this URL will be /people/show/(some_int).

Now that you have seen a successful update, we'll show the case where the update fails. Both Struts and Rails provide mechanisms to validate user input.

In Struts, the Validator object automatically validates form beans, based on declarative settings in an XML file. Validations are associated with the form. To specify that the first name is required, you can use XML like this:

The original intention of the discrete validation language was separation of concerns. Sometimes it is more convenient to keep related concerns together. Instead of writing the validation.xml file by hand, we generate the validations with XDoclet annotations in the Person model class in this way:

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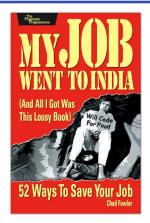
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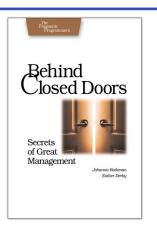
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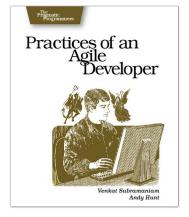
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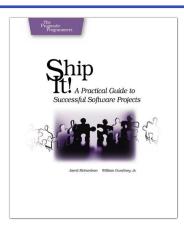
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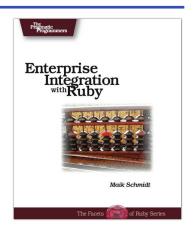
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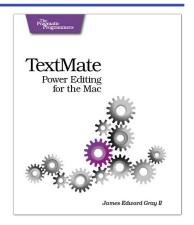


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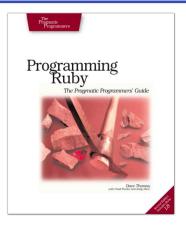
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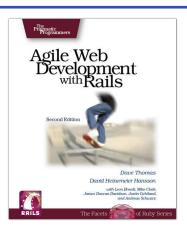
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